




Raphaël Rockus

Junior Software Developer


PROFILE


I am Computer Science student from Belgium. Although a late bloomer in the field, I am an avid learner and I am always looking to discover something new.

I strive to build reliable applications centered on the user experience.

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 <https://github.com/raphaelrockus>

HOBBIES

- Musician (guitar, bass, drums, keys)
- Guitar Teacher
- Travelling – Especially in the US
- Cooking
- Aviation – Beginning of a Private Licence in 2016
- Radio Host
- Video Games
- Modern History
- Cinema

WORK / WORK RELATED EXPERIENCE

Indiana Jones and the Lost Inheritance | 2020

School Project

A small jumping game using only Windows Forms' graphical engine. Windows Forms, C#.

Database Control Panel | 2021

School Project

Design of a database and implementation of an extensive control panel accessing the database using our own persistence framework. Windows Forms, C#, SQL.

Home Care Nurse | 2010 – 2018

Entrepreneur

EDUCATION

2019 - 2022 |

Bachelor of Science in Computer Science and Systems

Haute Ecole de la Ville de Liège (HEL) – Liège, Belgium

2007 - 2010 |

Bachelor of Science in Nursing

HEPL – Liège, Belgium

SKILLS

.Net Framework / C# - SQL - Electronics - Microcontrollers - Cisco Networking - C/C++ - HTML/CSS - Git - Docker - Unity

LANGUAGES

French – Mother Tongue

English – Certified C1

ONLINE COURSES

- ✓ C# Intermediate: Classes, Interfaces and OOP – Udemy
- ✓ C# Developers: Learn the Art of Writing Clean Code – Udemy
- ✓ The Ultimate Git Course - CodeWithMosh.com
- ✓ The Ultimate Guide to Game Development with Unity 2019 - Udemy